

ASD PADOVA ORIENTEERING

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Bulletin 2

Coppa Italia Trail-O 2024, 2.a manche - CHIS Cup Campionato Veneto Trail-O, memorial "Antonio Lunardon" Sunday, March 23, 2025, Malo (VI)

VENUE: Via Deledda 18, Malo, Italy. GPS coordinates 45.66522084112683, 11.393411965080224

MAP: scale 1:4000 equidistance 2.5 m, with two side-to-side extracts. The map will be in A4 format. Some A4 transparent envelopes will be available at the start.

FORMULA: Pre-O and timed controls with 3 questions each and 6 flags per station. **The Z (Zero) answer will** be possible only in the Pre-O part.

START AT 11.00

From about 500 m from the venue and 30 m slope, we will give maps and/or indications at the venue.

BIB NUMBERS

Competitors present to the 1st Coppa Italia manche of Malo, March 22, will wear the same bib numbers, while those not present will be given bib numbers in the morning. It is compulsory to wear the bib number visibly.

PUSHERS FOR WHEELCHAIR USERS

The route from the venue to the start has a significant slope. For this reason, **wheelchair-using competitors will receive help from the organization.** From the start to the finish, instead, the route is relatively flat and physical help is not necessary.

PUNCHING SYSTEM

The punching will be with the ANT system in the time controls and with the ToePunch system in the PreO part. The ToePunch material will be given for free by the organization and must be given back at the end of the competition.

TOEPUNCH SYSTEM

The ToePunch system is made by one station per PreO question and one set of chips per competitor: S (start/stop), A, B, C, D, E, Z.

 At the start, one CLEAR station will be present, where competitors shuld pass all their chips, and a START station, where to punch the chip S.

- During the competition, for all questions competitors should punch the chip of the designated answer in the
 corresponding station; as in the case of paper punching card, multiple punches on the same station will
 automatically be considered wrong answers.
- At the **finish**, punch the chip S in the **FINISH** station to stop the competition time.

Official (longer) instructions for competitors: https://toe.yq.cz/ToePunch-Competitors.pdf

Here is a demo video: https://toe.yq.cz/Toe%20v2%20+%20top.yq.cz%20-%20compressed.mp4

COMPETITION ROUTE

The competition route is about 400 m long and is on a route closed to the traffic.

This is the competition sequence for the different classes:

- Beginners: start → 10 Pre-O questions → finish;
- Direct: 1st timed control station \rightarrow start \rightarrow 10 Pre-O questions \rightarrow finish;
- Open Elite / Paralympics: 1st timed control station → 2nd timed control station → start → 26 Pre-O questions → finish;

For all the classes, after the finish competitors should follow the route and come back to the registration office for data downloading. We recommend fair play and not communicate with and/or disturb other competitors still in the competition or about to start it during the return route.

The ToePunch cards will be taken back at the registration office.

MAXIMUM TIME

The maximum time for the Pre-O part is 95 minutes for Open Elite, 100 minutes for Paralympics, 60 minutes for Beginners and Direct.

TEMP-O STATIONS

At each station, 5 cards with the questions will be given to competitors. Competitors willing to answer by indicating instead of telling by voice should require it. The judge will tell the formula "There are 6 flags, ALPHA - BRAVO - CHARLIE - DELTA - ECHO - FOXTROT - Time starts NOW!"

Only in that moment, competitors can start to solve the first question.

Looking at successive maps before answering the previous ones is not allowed, as well as it is not allowed to come back to already solved maps. The time limit for each station is **90 seconds** (**1 minutes and 30 seconds**). 20" before the end, the judge will warn the competitor saying "20 seconds". For each station, the total time will be summed, with a penalty of **60"** for each wrong answer.

ANSWERS

Answers will be given in a clear and understandable way using the international phonetic alphabet (Alpha, Bravo, Charlie, Delta, Echo, Foxtrot, Zero). Answer given and totall time are recorded with the ANT electronic system. After completing a station, follow the indication of judges and proceed to the next phase in the route.



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ZERO TOLERANCE

Zero tolerance is at 4 m, with no other conditions. This means that, when in a point the correct answer is Z, flags should be at least at 4 m from the correct position.

FINISH

Once concluded the competition, please come back to the first start and give the ToePunch cards back.

PRIZEGIVING CERIMONY

At around 15.30. For the Coppa Italia, the first 3 competitors of classes Open Elite and Paralympics will be prized.